

GOBSTYKS

Gobstyk Special Event Report

On Saturday 22nd July Gobstyks held an open day, followed the week after by a 40K event: A Bridge Too Waaagh. Both events saw gamers enjoying a fantastic day out, with loads of great models to look at and games to play.

Open Day.



Open day was the brain child of Chris Alsop, who has done loads for the club since becoming a member. (Thanks Chris) There was so much to do and see I'm sure that I'll miss something out, so here goes: Role playing, WH40K, WHFB, Heroclix, Squig racing, Tanks on Ice, Multi player dawn of War and last, but by no means least, a great card tournament.

As you can see from the pictures, we had a good time. Every hour we had a free raffle, and everyone left feeling that their £1 had been a fantastic investment.



A bridge too Waagh.

The following Saturday we held 'A Bridge Too Waaagh' organised by our club ambassador Will Platten. The former president has kept his hand in making sure we have good links with the GCN, as can be seen in White Dwarf occasionally.

Four teams of four (Chaos, Imperial, Orks Orks Orks Orks and Alliance) with the alliance being made up of two chaos teams, dark eldar and Tau. Victory on the day went to the alliance, with the best general going to Mr Andy 'Ultra Marine Blue' Thompson. (Although Will did his best to stop him with a nail biting take and hold game.)

Moments to treasure and live on in gaming folklore were Tim's ability to kill more of his Chaos marines with plasma overheat than Will's orks could manage up until turn 5, and Stuart managing to save half of his 600 point unit of chosen by hiding them, only for 1 to turn into a greater daemon, reducing them to below half strength.



Some lovely conversions and paint jobs were to be seen. Including Daniel Wyre's very yellow Bad Moon orks, and James Casley's great ork conversions. A special mention has to go to Stuart's Chaos army, after gracing a recent White Dwarf they looked great, and of course Mike's Nurgle 900 point unit was typically grossly great!

In fact, the standard across all the tables was really high, not out of place at a GT.

Wonderful terrain made for some great spectacles. The city fight terrain looked great.

The results are here:

Name	Army	Faction	Game 1	Game 2	Game 3	Game 4	Total
Tim Hunter	Alpha Legion	Alliance	4	4	4	2.5	14.5
Andy Dodd (spare)	Tau	Alliance	4	4	3	1	12
Stuart Atkins	Deathguard	Alliance	4	1	4	4	13
Phil Croft	Dark Eldar	Alliance	3	1	3	2.5	9.5
Mike Purvis	Chaos	Chaos	4	4	2	2.5	12.5
Tom Hancocks	Iron Warriors	Chaos	4	4	1	4	13
Neil Chapman	Chaos	Chaos	4	2	2	1	9
Tony Burgess	Chaos	Chaos	1	2.5	1	2.5	7
Andy Thompson	Ultra Marines	Imperial	4	4	4	3	15
Si Crocker	Deaths Head	Imperial	1	4	3	4	12
Craig Marriot	Space Wolves	Imperial	1	1	4	4	10
Richard Robinson	Ultra Marines	Imperial	1	1	4	2.5	8.5
Will Platten	Orks	Orks orks orks orks	1	2.5	2	2	7.5
James Caseley	Speed freaks	Orks orks orks orks	1	3	1	1	6
Stephen Mawson	Speed freaks	Orks orks orks orks	2	1	1	1	5
Daniel Wyre	Bad Moons	Orks orks orks orks	1	1	1	2.5	5.5

Faction	Total
Alliance	49
Chaos	41.5
Imperial	45.5
Orks, orks, orks, orks	24

